## Pool Play Seeding \& Tie Breakers

At the conclusion of Pool Play, all teams will be seeded based on their Pool Play results. Depending on the number of teams in the tournament, this seeding may determine:

1. Whether a team advances to single elimination play or not
2. Whether or not a team receives a BYE in a single elimination round
3. What opponent you get matched up against in single elimination round

The methods for seeding and tiebreakers:

1. Pool Play Overall Record (winning percentage) NOTE: Ties $=.5$ wins
2. If two teams are tied: head-to-head winner gets better ranking.
3. If three or more teams are tied: if one team has defeated all others, that team gets better ranking. If not, continue to Step 4. If yes, loop back to Step 2 to break the two team tie.
4. Least runs allowed during pool play. Loop back to Step 2 to break remaining tie(s).
5. Net run differential during pool play. Loop back to Step 2 to break remaining tie(s).
6. Most runs scored during pool play. Loop back to Step 2 to break remaining tie(s).
7. Coin flip.
