

ENYTB Tournament Format - 10 Team Bracket

Format consists of two phases:

PHASE I - Pool Play

Teams are grouped into three pools. Two pools (A & B) include three teams each while the 3rd pool (C) consists of four teams. Each team in pools A & B plays two games and is guaranteed one BYE. Each team in pool C plays three games w/o a BYE.

PHASE II – Single Elimination Play

1. Teams are seeded into PHASE II play based on the results of PHASE I play (tie-breakers are provided separately).

- Team with the best record from each pool is a #1 seed;
- Team with 2nd best record from each pool is a #2 seed;
- Team with 3rd best record from each pool is a #3 seed; and,
- Team with 4th best record in Pool C is a #4 seed.

In a 10 team bracket, the top two finishing teams in each pool advance to Phase II (6 teams).

2. Round 4 Pairings (4 Games):

- The three #1 seeds play the three #2 seeds in criss-cross fashion i.e., A1 v C2, B1 v A2 and C1 v B2 where A1 denotes the #1 seed in pool A; and,
- The #3 and #4 seeds in Pool C are eliminated from further play as they have reached their 3 game guarantee; and,
- The #3 seeds from Pools A & B play each other in a consolation game, thus completing their 3 game guarantee.

3. Round 5 Pairings (1 Game): With three remaining teams, the BYE is awarded as follows:

- a. No team can have a 2nd BYE until all remaining teams have had one BYE (same for all BYEs).

NOTE: In this 10 team bracket, any surviving team from pool A & B will have had exactly one BYE; whereas, any surviving team from pool C will not have had any BYE. In this case, if two of the surviving teams are from pool C, then the BYE will be determined by a random draw between the pool C teams. If only one of the surviving teams is from Pool C, it shall be awarded the BYE because it will have the fewest BYEs.

- b. If all surviving teams are from Pools A & B, they will have had the same number of BYEs. In this case:
 - i. If Team X and Team Y have not played each other but both have played Team Z, then Teams X and Y shall play each other and Team Z shall get the BYE w/o draw
 - ii. If Team X and Team Y have played each other and Team Z has not played either – Team Z shall draw its opponent. The undrawn team shall get the BYE.
 - iii. If none of the teams have played each other previously in the tournament or if all of the teams have already played each other, the BYE team shall be randomly drawn.

4. Round 6 – CHAMPIONSHIP Game

5. Scheduling

- TH/FR – Round 1
- SAT – Rounds 2 & 3
- SUN – Rounds 4 & 5
- Mon – Round 6

NOTE: Teams that play in Round 1 have the flexibility of choosing Th or Fr play, when necessary, ***if the request is made before the tournament is scheduled.***

NOTE: Preference is given to more distant, non-local teams for round 1 byes. In addition, at the discretion of the tournament director, preference for a 1st round BYE also can be given to local teams that are not available to play on TH/FR ***if the request is made before the tournament is scheduled.***