

## 12 Team Tournament Format

The 12 teams will be split into three pools of four teams for Pool Play.

Pool Play = play each of the 3 other teams in your pool. Top team of each pool survive for Single Elimination play. (See separate document on Pool Play rankings and tiebreakers.)

In addition, one “wild card” berth will be awarded to the top team in the tournament who does NOT win their pool. The criteria for determining the wild-card berth winner is as follows:

1. Pool Play Overall Record (winning percentage) NOTE: Ties = .5 wins

If there is a tie between two teams for the wild-card berth, tiebreakers are...

2. If they played each other in pool play, the head-to-head winner advances.
3. If they did NOT play each other in pool play, LEAST RUNS ALLOWED advances.
4. If still tied, HIGHEST NET RUN DIFFERENTIAL advances.
5. If still tied, flip a coin.

If there is a tie between three or more teams for the wild-card berth, the tiebreakers used, in order, are:

1. Least runs allowed in pool play.
2. Highest net run differential.
3. Random draw.

In the first round of Single Elimination play (semifinals), the pool play winners will be ranked, using the same tiebreakers as above (least runs allowed, highest net differential, random draw). The top team will play the wild-card berth winner. The other two pool winners will face each other. Exception: if the #1 overall team and the “at-large” team have already faced each other in pool play, they will NOT play again in semis. #1 overall team will play the #3 overall team. #2 overall team will play the at-large team.