## LAST MAN STANDING MERCY RULE (Newly Adopted July 2023)

## For a 11U & Older game:

Sliding Scale Mercy Rule <u>PLUS</u> a Drop-dead Mercy

- 15 runs after 4 at bats by trailing team
- 10 runs after 5 at bats by trailing team
- Beginning at the top of 5<sup>th</sup> inning, if any team takes a 15 run lead at any time, the game is immediately final due to 15-run drop dead mercy rule.

## For a 9/10U game:

Sliding Scale Mercy Rule

- 15 runs after 3 at bats by trailing team
- 10 runs after 4 at bats by trailing team
- Beginning at the top of 4<sup>th</sup> inning, if any team takes a 15 run lead at any time, the game is immediately final due to 15-run drop dead mercy rule.