## INTRODUCTION

Welcome to the SUPER 8/MADNESS Tournament homepage. From this page you have access to all information pertaining to this tournament, including special tournament rules, brackets, schedules, pairings, scores and updates.

NOTE: All pre and post tournament correspondence re: the tournament should go to the Tournament Director: Andy Frye at andy@enytb.com.

## ENYTB RESPONSIBILITIES

- The league manages all registrations, payments, bracketing and scheduling. Host sites are provided a tournament schedule one week before play begins.
- ENYTB provides 6 game balls per game to the host site.
- ENYTB handles all communication during the tournament. This includes draws for matchups/byes, disruption of play due to weather, any other unforeseen changes to the tournament schedule.


## HOST RESPONSIBILITIES

- Order two umpires per game. A game schedule will be provided to you 7-10 days before play begins.
- Prep fields for each game including raking, lining, setting of appropriate pitching and bases distances, etc.
- Distribute game balls for each game (ENYTB provides the baseballs)
- Communicate with tournament director in the event of weather. Keep us apprised of when field will be playable again.
- Manage changes to the umpire order in the event of bad weather.
- Protests or other official rulings must be settled before play continues. Hosts must contact a tournament director to explain the situation and get an official ruling.


## TEAM RESPONSIBILITIES

- Each participating team shall familiarize itself with all tournament protocols and playing rules.
- Participating teams shall pay for their own umps, same as in regular season play (pay one ump per game played).
- Winning teams must their final score to Andy (518-545-0747) ASAP. Do not delay in sending in your scores as the pairings for the next round often depend on the results of the current round.
- FAILURE TO PLAY AS SCHEDULED: Any team unable to play in the tournament as scheduled shall be required to forfeit the game (\$75 fine) and shall be eliminated from further tournament play. If notification is insufficient to avoid umpire fees, the offending team shall also be required to reimburse the tournament for umpire fees.


## OVERVIEW OF WHAT TEAMS NEED TO KNOW

PLAY BEGINS - As early as Thursday ( 6 pm ) and is scheduled to conclude on Sunday or Monday, depending on the number of participants, number of host fields and weather conditions.

TEAM ELIGIBILITY - All SUPER 8/MADNESS tournaments shall be limited to ENYTB members only. A single tournament is offered at each age division.

PLAYER ELIGIBILITY - Player has to be active on team's regular season ENYTB roster and have appeared in at least one ENYTB game for that team prior to the tournament to be eligible to play in this tournament. Rosters are final 7 days before scheduled start of tournament i.e., no new players can be added. Each team's tournament roster is automatically displayed on the tournament homepage. Teams may challenge the eligibility of any player listed on any tournament roster up until the Tuesday before the start of the tournament. No player can appear for more than one team in the same age division of a SUPER 8/MADNESS tournament in a given year.

FORMAT - This event is a 2 game guarantee... however, each bracket is Single elimination (SE). All SUPER 8 first round losers shall "drop down" and be included in the MADNESS bracket and eligible for the MADNESS Championship. Teams that begin in the MADNESS bracket and lose in Round 1 will "drop down" into a LAST CHANCE bracket.

SEEDING - A team's seeding shall be based on several factors including its position in the SUPER 8/MADNESS standings for its age division, as well as its SoS, team power rating, number of games played, scores of games played, etc.

BYES - Byes may be predetermined by the brackets or randomly drawn.
Each "sit" is counted as a BYE for purposes of determining BYE eligibility in the later rounds of the tournament.

Cardinal Rule For All Randomly Drawn Byes - No team is eligible for a $2^{\text {nd }}$ (or $3^{\text {rd }}$ Bye until all remaining teams have had at least one (or two) Bye(s).

## START OF GAME:

- Home/Away is determined by a coin flip. No umpire nor tournament official needs to be present to do this.
- I/O only if time allows. 5 minutes per team. Visiting team goes first.
- Team must have 9 players to begin a game.
- Team has until 15 mins beyond scheduled start time to field a team of 9 players or else the game is a forfeit.

TIME CURFEW - No new inning may begin after 2 hours have elapsed from first pitch.

## EXCEPTION: Tie-games.

Game can continue for as long as the score remains tied at the end of a complete inning.

TIEBREAKER RULES: International tie-breaker shall apply to all extra inning games, including Championship games.
$1^{\text {st }}$ Extra Inning: begins with no outs and player who made last batted out in prior inning occupying 2B.
$2^{\text {nd }}$ Extra Inning: begins with no outs and player who made last batted out in prior inning occupying 3B and player who precedes that player in the batting order shall occupy 2B.

Additional Extra Innings: Treated same as $2^{\text {nd }}$ Extra Inning.
MERCY RULE: Tournament mercy rule is different than regular season:

- 12 runs after 4 complete at bats for trailing team
- 10 runs after 5 complete at bats for trailing team
- 8 runs after 6 complete at bats for trailing team
- Beginning at the top of the $5^{\text {th }}$ inning, if any team takes a 12 -run lead, it is a drop-dead mercy rule. The game is over the moment one team takes a 12 run lead, top of $5^{\text {th }}$ inning or later.

RAIN-OUT RULES: A game shortened by rain will be considered official game if the trailing team has made 12 outs ( 4 innings $/ 3.5$ innings if home team winning). A game is also considered official if 90 minutes of play has been completed before the rain stoppage occurs.

Any game that does not reach official length and is stopped for rain will be treated as a suspended game. All play stands in rain-shortened games. Play will resume at next available game slot.

OFFICIAL LENGTH: A game shall be considered as official once the trailing team has completed 4 full innings of at bats. Any game that reaches the 2:00 time limit is also an official length game, regardless of number of innings completed.

## TOURNAMENT PRIZES

## SUPER 8

- $1^{\text {st }}$ Place Finisher - Championship team trophy from ENYTB and each player shall receive a SUPER 8 tournament medallion.
- $2^{\text {nd }}$ Place Finisher - Runner-Up team trophy from ENYTB and each player shall receive a SUPER 8 tournament medallion.


## MADNESS

- $1^{\text {st }}$ Place Finisher - Championship team trophy from ENYTB and each player shall receive a MADNESS tournament medallion.
- $2^{\text {nd }}$ Place Finisher - Each player shall receive a MADNESS tournament medallion.


## LAST CHANCE

- $1^{\text {st }}$ Place Finisher - Championship team trophy from ENYTB

